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Multimedia home server systems – Interchangeable volume/file structure adaptation for broadcasting receivers –

Part 1: General description and architecture



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Part 1: General description and architecture

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INTERNATIONAL ELECTROTECHNICAL COMMISSION

MULTIMEDIA HOME SERVER SYSTEMS – INTERCHANGEABLE VOLUME/FILE STRUCTURE ADAPTATION FOR BROADCASTING RECEIVERS –

Part 1: General description and architecture

FOREWORD

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The text of this standard is based on the following documents:

FDIS	Report on voting
100/963A/FDIS	100/987/RVD

Full information on the voting for the approval of this standard can be found in the report on voting indicated in the above table.

This publication has been drafted in accordance with the ISO/IEC Directives, Part 2.

IEC 62328 consists of the following parts, under the general title *Multimedia home server systems – Interchangeable volume/file structure adaptation for broadcasting receivers*:

Part 1: General description and architecture

Part 2: General recording structure

Part 3: Broadcasting system specific recording structure – ISDB

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- reconfirmed;
- withdrawn;
- replaced by a revised edition, or
- amended.

A bilingual version of this publication may be issued at a later date.

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INTRODUCTION

Broadcast data in a transport stream can contain multiple associated objects. When that data is distributed on interchangeable storage media, for example, optical disks, the associated objects should be synchronized. Open distribution of the media requires that the data be adapted to a standardized volume and file structure, which should conform to the existing basic volume and file structure.

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MULTIMEDIA HOME SERVER SYSTEMS– INTERCHANGEABLE VOLUME/FILE STRUCTURE ADAPTATION FOR BROADCASTING RECEIVERS –

Part 1: General description and architecture

1 Scope

This part of IEC 62328 defines the volume and file structure required for interchanging multimedia data of a home server/broadcasting receiver, which consists of an AV stream with multiple associated objects.

This part of IEC 62328 specifies references, definitions, abbreviations, notation and bibliography that apply to this and the other three parts. It also specifies requirements, design considerations and content architecture.

2 Normative references

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC 62328-2: *Multimedia home server systems – Interchangeable volume/file structure adaptation for broadcasting receivers – General recording structure*

IEC 62328-3: *Multimedia home server systems – Interchangeable volume/file structure adaptation for broadcasting receivers – Broadcasting system specific recording structure – ISDB* ²

ISO/IEC 13818 (all parts), *Information technology – Generic coding of moving pictures and associated audio information*

ISO/IEC 13818-1:2000, *Information technology – Generic coding of moving pictures and associated audio information: Systems*

IEEE 1394:2003, *IEEE standard for a high performance serial bus peer-to-peer data transport protocol (PPDT)*

3 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

3.1 action

duration from start to end defined by a user or equipment

3.2**AV stream**

recorded data in the MainTS stream file of PROGxxxx.PIF in this specification or the general meaning as multiplexed digital audio and video

3.3**event**

set of video and/or audio stream data and/or related objects, which together form a broadcasting service in the duration defined by a broadcaster

3.4**partial TS**

TS derived from broadcasting TS by modifying PSI/SI and/or removing one or more elementary streams

3.5**programme**

recorded TV programme compliant with this specification

3.6**programme reference (PGR)**

pointer which references all or part of the AV stream in a programme

3.7**programme reference group (PGRG)**

set of programme references or programme reference groups

3.8**transport stream (TS)**

system stream for broadcasting defined in ISO/IEC 13818-1

3.9**TV programme**

logical unit of TV broadcasting (event in digital TV service)

3.10**TVRS partial TS**

partial TS recording format, which complies with this specification

4 Abbreviations

For the purposes of this document, the following abbreviations apply.

ACU	Access unit
ALU	Allocation unit
ARIB	Association of radio industries and businesses
ATSC	Advanced television systems committee
CAS	Conditional access system
CBC	Cipher block chaining
CCI	Copy control information
DVB	Digital video broadcasting
EPG	Electronic programme guide

ISDB	Integrated services digital broadcasting
MPEG	Moving picture experts group
PGR	Programme reference
PGRG	Programme reference group
PLL	Phase locked loop
PSI	Programme specific information
RP	Recording packet
SI	Service information
TS	Transport stream
TU	Time unit
TVRS	TV recording format specific
UDF	Universal disk format

5 Notation

5.1 Numerical values

5.1.1 Decimal notation

A decimal number is represented as decimal digits 0 to 9.

6 Requirements

6.1 Overview of digital broadcasting

Conversion from analogue broadcasting to digital broadcasting based on ISO/IEC 13818 (MPEG-2) is in progress in many countries.

From the point of view of contents protection, recording of digital broadcasting contents requires circumspection and caution. A discussion about broadcast services and how to store them onto built-in storage media has begun. Another point of discussion is how other receivers in a house can access contents recorded by one receiver. It is expected that distribution of contents and metadata via communications networks, such as the Internet, will include access control data.

This standard aims at the following recording formats.

- A format which does not need to be conscious of built-in and removable media on the application level in order that removable media can be used as an extension of the built-in storage which has limited capacity.
- A format which records a digital broadcasting programme to a removable medium by one receiver and play the programme by another receiver while protecting a content and keeping compatibility between receivers using secure UDF.
- A format which can record contents distributed via broadcasting networks or removable media.

6.2 Main target contents

The primary target contents of this standard are contents the recording of which is permitted by copy control information but the recording directory to be stored of which is not specified. However, contents whose recording directory is specified can also be recorded into this format with some restrictions.

6.3 Security module

A removable medium, which carries a physical tamper-resistant module for protecting license information, is recommended from the content protection point of view.

7 Design considerations

7.1 Relationship between country-specific CAS and this specification

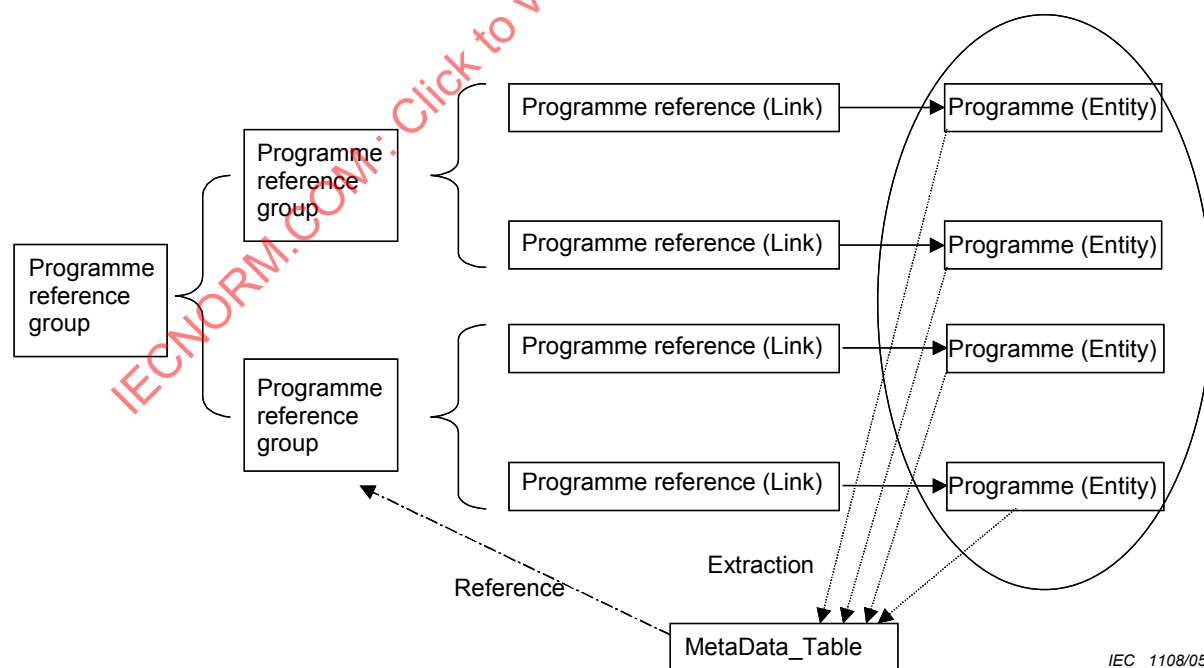
Digital broadcasting contents, especially on pay per view services, may be scrambled by CAS. Each country defined its own CAS. The CAS defined by one country may not be the same as one defined by another country. According to this recording format, the contents scrambled by CAS shall not be recorded. However, the contents descrambled in a receiver may be encrypted and stored.

7.2 Broadcasting system specific structure

A digital broadcasting system defined by one country may be different from that of another country. The digital broadcasting system in the United States has been developed in the ATSC. In Europe, the digital broadcasting system has been developed in the DVB project. In Japan, the digital broadcasting system, which is called ISDB, has been developed in the ARIB. In this specification, the differences between digital broadcasting systems are absorbed as much as possible. Generic recording structure is specified in IEC 62328-2. The broadcasting system specific structure in Japan is specified in IEC 62328-3. Another broadcasting system specific structure may be specified in the future IEC 62328-4¹.

8 Content architecture

8.1 Basic content architecture



IEC 1108/05

Figure 1 – Basic content architecture

¹ Under consideration.

Figure 1 shows the basic architecture of this specification. A programme (entity) consists of a recorded TVRS partial TS and its related information. A unit of a programme may correspond to a TV programme. Programme reference (link) is a pointer, which references all or a part of TVRS partial TS in a programme. Programme group is a set of programme references or programme reference groups. MetaData_Table is a database which enables users to retrieve desired TV programmes from a storage medium. Metadata in the programme (entity) may be extracted to make a MetaData_Table. MetaData_Table may be used for making a programme reference group. Examples of how to use programme references and programme reference groups are described in Annex A.

8.2 Basic rule and policy

8.2.1 Recording rules

If the concept of event exists in broadcasting/transporting TS, the recording unit which is called programme in this specification shall consist of only one event. Otherwise, partial TS via digital interface may be the case, the recording unit shall be specified by an action which is a certain duration defined by a user or equipment. The format to record the following data and information is specified here.

- TVRS partial TS
- PSI/SI information related to the event if the concept of event exists.
- Time search information
- Index of module change in data carousel, if any
- Licenses, if any
- Correspondence between licenses and TVRS partial TS, if any
- Index information, if any

8.2.2 User access rule

The following rules shall be specified.

- The AV stream shall be accessed from the top of PGRG through PRG.
- Users' edit shall be accepted only through PGR, which indicates a part of the AV stream. The PGRG may be constructed as a group of PGRs. Seamless connection between PGRs may not be guaranteed.
- Editing the programme part of a TS shall not be permitted because of copyright protection.
- Deleting the programme part of a TS shall be performed only for a whole programme not a part of a programme.

8.2.3 Copyright protection policy

The following policies are introduced in this specification.

- The TVRS partial TS may be encrypted.
- The cryptographic algorithm including the key exchange algorithm is out of scope.
- The structure of the application license is out of scope.

8.3 Basic elements

8.3.1 Thumbnail

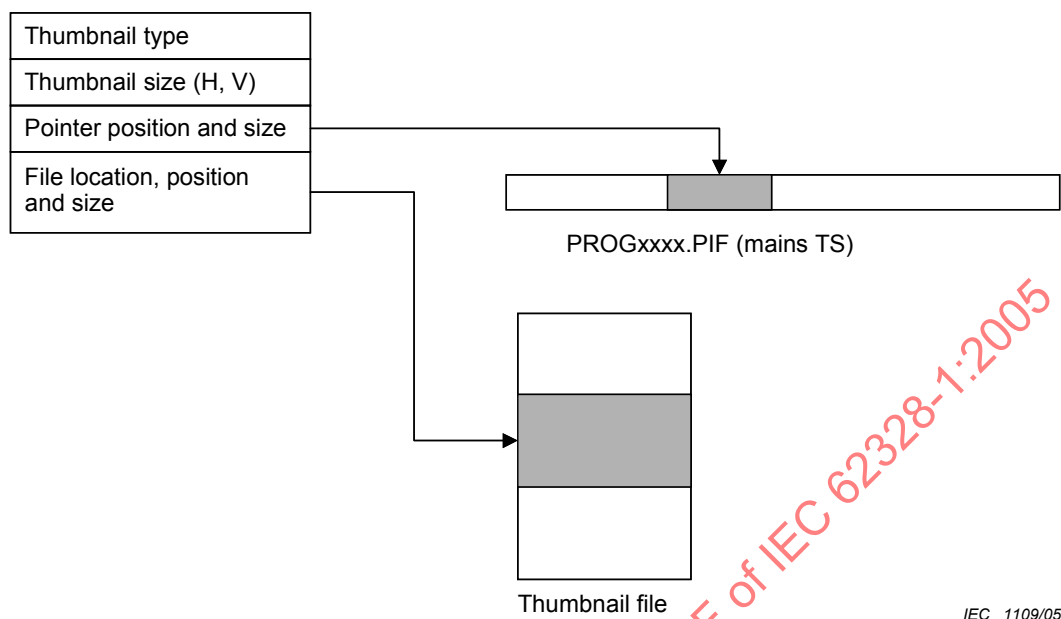


Figure 2 – Thumbnail structure

The general thumbnail pointer format in which two types of thumbnails can be defined is specified. One type of thumbnail is defined as a pointer to the AV stream, the other type is defined as all or part of an external file described in Figure 2.

8.3.2 Hierarchical pointer

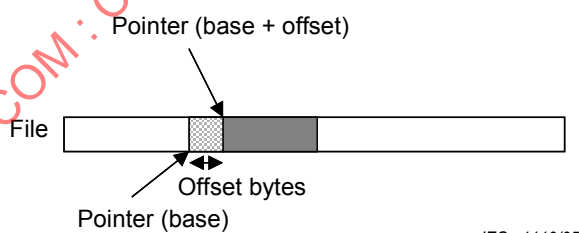


Figure 3 – Hierarchical pointer

The pointer to the TVRS partial TS is pointed by hierarchical two level access. The first level is called pointer (base) and points to the boundary between two blocks. The block assumes the unit of block cipher or CBC. The second level is called pointer (offset) and indicates the byte length between the pointer (base) and the target point.

8.3.3 MarkTable

Two types of marks can be defined in the MarkTable. One is the bookmark, the other is the resume mark. A user or equipment may set these marks.

8.3.4 MetaDataTable

MetaDataTable is a database that enables users to retrieve desired TV programmes from a storage medium. Metadata in a programme may be extracted to make a MetaDataTable.

8.3.5 Time search related table

Three types of time search related table can be defined. One is the access unit table, which is based on an access unit. An access unit may be an MPEG2-I picture. Another is the allocation unit table, which is a set of arrival timestamps based on a predefined allocation unit. The other is the time unit table, which is a set of arrival timestamps based on a predefined time unit.

8.3.5.1 Access unit table

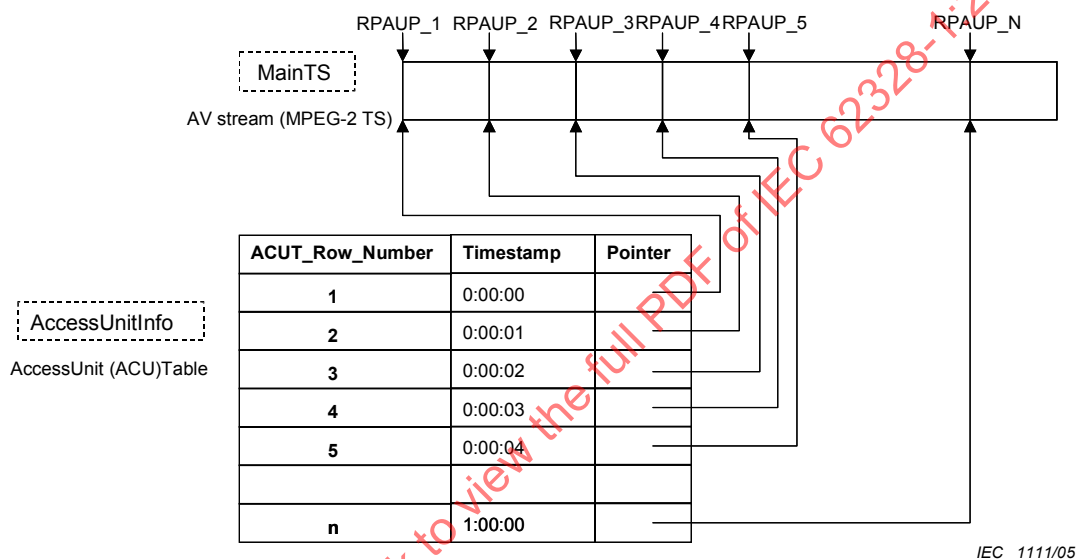


Figure 4 – Relationship between access unit table and AV stream

The relationship between the access unit table and the AV stream is described in Figure 4. The access unit table contains the timestamp corresponding to RPAUP and pointer to the AV stream. The explanation of RPAUP is given in Annex C of IEC 62328-2. The ACUT_Row_Number is defined as the row number of the table.

8.3.5.2 Allocation unit table

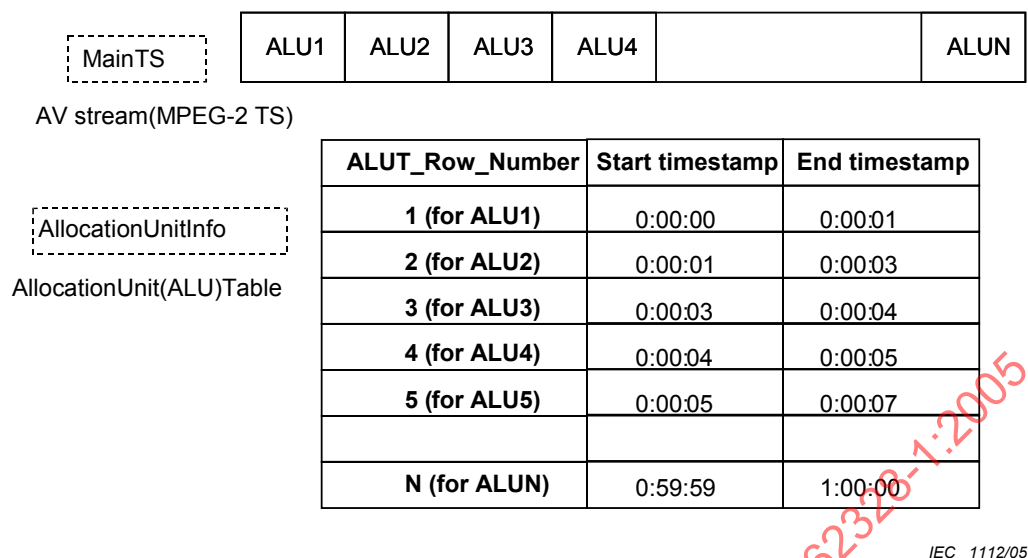


Figure 5 – Relationship between allocation unit table and AV stream

The relationship between the allocation unit table and the AV stream is described in Figure 5. The allocation unit is the fixed number of bytes for allocation defined in advance. The allocation unit table contains the start timestamp, which is defined as the arrival timestamp of the first byte of ALU, and the end timestamp, which is defined as the arrival timestamp of the last byte of ALU. The ALUT_Row_Number is defined as the row number of the table.

8.3.5.3 Time unit table

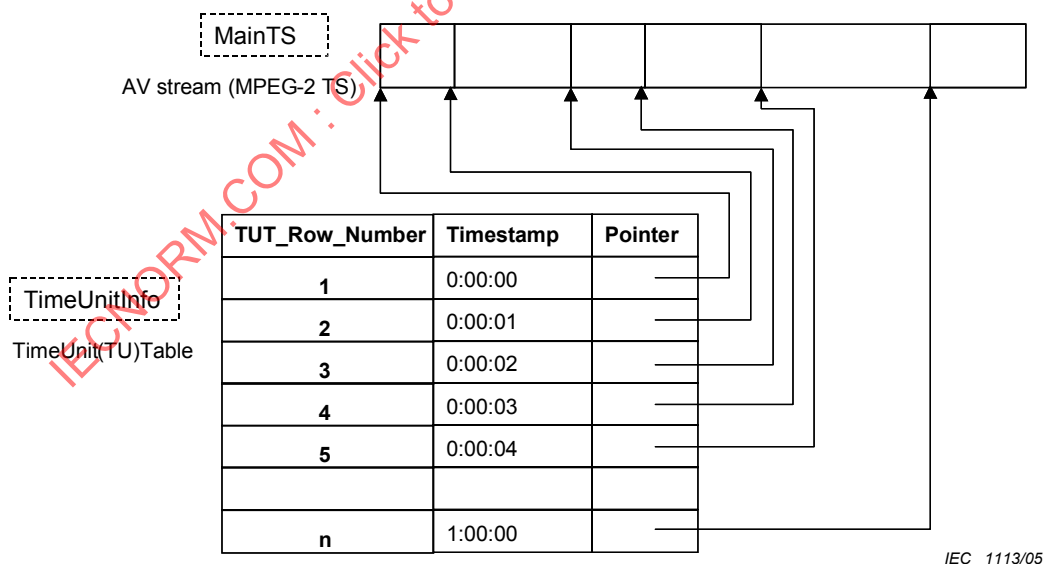


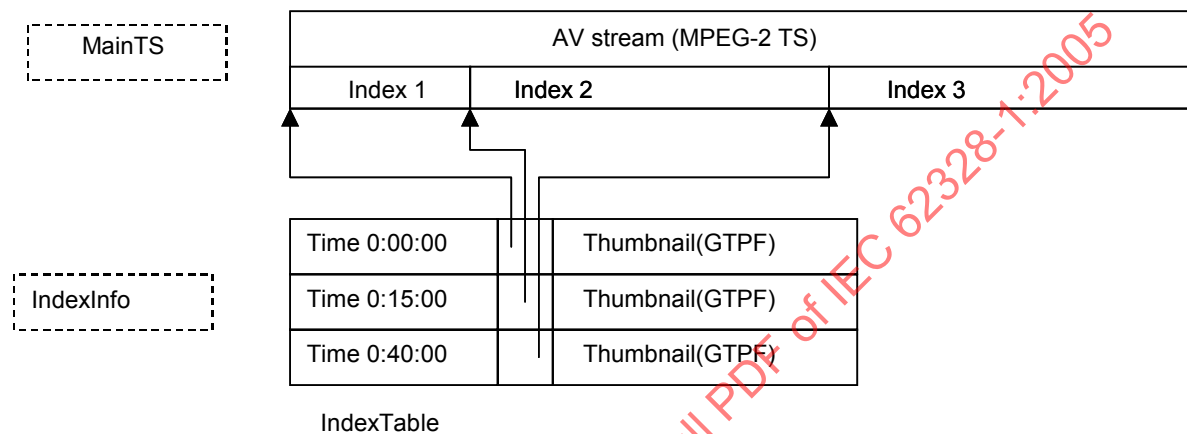
Figure 6 – Relationship between time unit table and AV stream

The relationship between the time unit table and the AV stream is described in Figure 6. The time unit is the fixed time interval defined in advance. The time unit table contains the pointer to the AV stream corresponding to the timestamp in the unit of the time interval. The TUT_Row_Number is defined as the row number of the table.

8.3.6 Index table

The index table is used for vendor-defined index information. This table shall NOT be used in TV recording. This table may be used in video distribution services. It is NOT used for indexes that a user or equipment defines. A user or equipment should use the mark table instead of the index table.

Figure 7 shows the relationship between the index table and the AV stream. Each index field has a timestamp and the pointer to the AV stream. Each index may have a thumbnail.

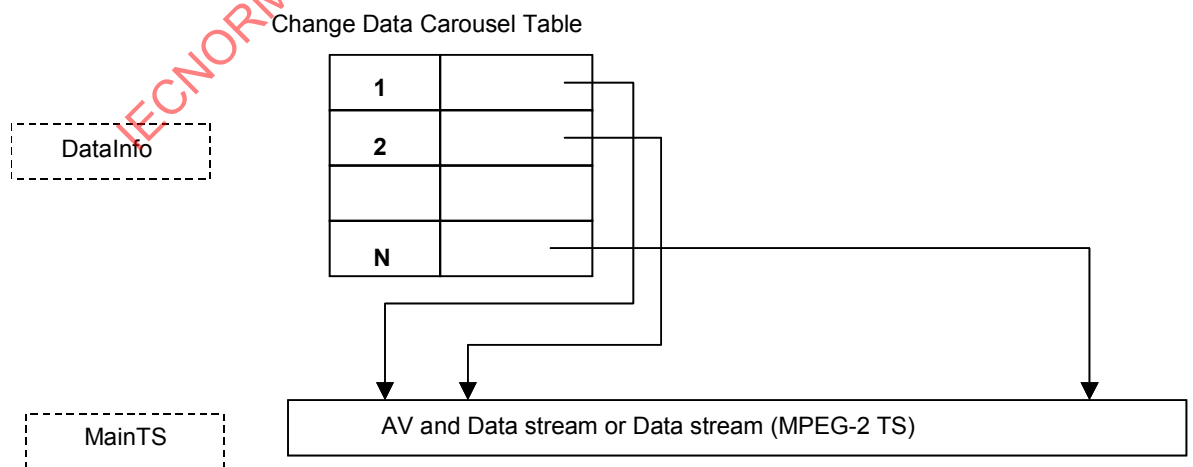


IEC 1114/05

Figure 7 – Relationship between index table and AV stream

8.3.7 Change data carousel table

The change data carousel table is a list of pointers to data streams. The pointer indicates a position where the content of the data carousel is changed. This table may be useful for viewing the data stream after recording. The relationship between the change data carousel table and the data stream is shown in Figure 8.

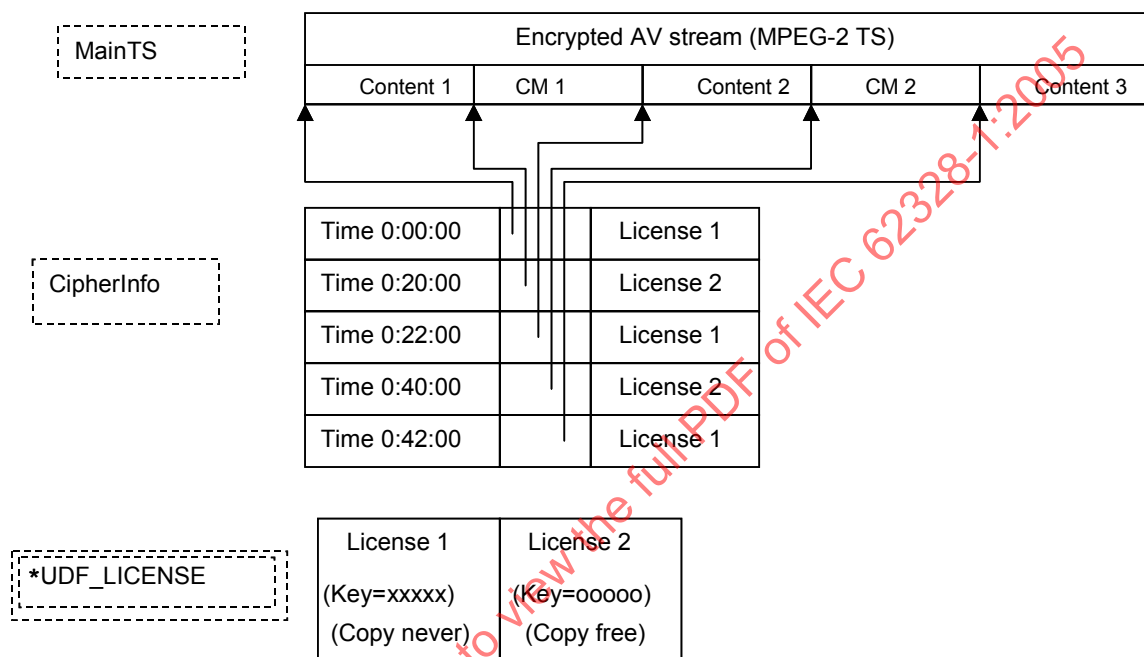


IEC 1115/05

Figure 8 – Relationship between change data carousel table and data stream

8.3.8 Cipher information and licenses

The copyright protection policy in this specification is described in 8.2.3. AV streams may be encrypted. The decrypt key and usage rules such as copy control information are stored in the license. If multiple licenses are used in an encrypted AV stream, the correspondence between each license and part of the encrypted AV stream is described in the cipher information shown in Figure 9. A TV programme is stored as encrypted AV stream. Two licenses, which have a decrypt key and CCI, are stored in the license file. CCI of License 1 is “copy never” which corresponds to the content of the TV programme. CCI of License 2 is “copy free” which corresponds to the commercials of the TV programme. The correspondence between the AV stream and the licenses is stored as cipher information.

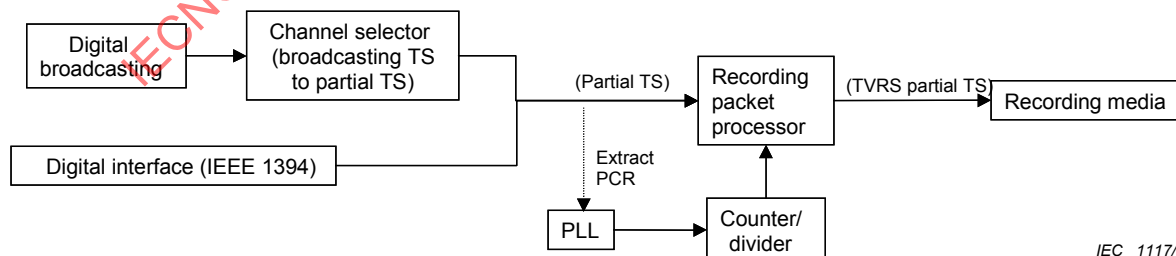


IEC 1116/05

Figure 9 – Relationship between license and encrypted AV stream

8.4 Recording model

8.4.1 Digital TV recording model



IEC 1117/05

Figure 10 – Digital TV recording model