
Software engineering — Product quality —
Part 1:
Quality model

Génie du logiciel — Qualité des produits —
Partie 1: Modèle de qualité



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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 3.

In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this part of ISO/IEC 9126 may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights.

International Standard ISO/IEC 9126-1 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 7, *Software engineering*.

This first edition of ISO/IEC 9126-1, together with the other parts of ISO/IEC 9126, cancels and replaces ISO/IEC 9126:1991, which has been technically revised.

ISO/IEC 9126 consists of the following parts, under the general title *Software engineering — Product quality*:

- *Part 1: Quality model*
- *Part 2: External metrics*
- *Part 3: Internal metrics*
- *Part 4: Quality in use metrics*

Annex A forms a normative part of this part of ISO/IEC 9126-1. Annexes B and C are for information only.

Introduction

Computers are being used in an increasingly wide variety of application areas, and their correct operation is often critical for business success and/or human safety. Developing or selecting high quality software products is therefore of prime importance. Comprehensive specification and evaluation of software product quality is a key factor in ensuring adequate quality. This can be achieved by defining appropriate quality characteristics, taking account of the purpose of usage of the software product. It is important that every relevant software product quality characteristic is specified and evaluated, whenever possible using validated or widely accepted metrics.

ISO/IEC 9126 (1991): Software product evaluation - Quality characteristics and guidelines for their use, which was developed to support these needs, defined six quality characteristics and described a software product evaluation process model.

As quality characteristics and associated metrics can be useful not only for evaluating a software product but also for defining quality requirements and other usage, ISO/IEC 9126 (1991) has been replaced by two related multipart standards: ISO/IEC 9126 (Software product quality) and ISO/IEC 14598 (Software product evaluation). The software product quality characteristics defined in this part of ISO/IEC 9126 can be used to specify both functional and non-functional customer and user requirements.

This part of ISO/IEC 9126 is a revision of ISO/IEC 9126 (1991), and retains the same software quality characteristics. The major differences are:

- the introduction of normative subcharacteristics, most of which are based on the informative subcharacteristics in ISO/IEC 9126 (1991);
- the specification of a quality model;
- the introduction of quality in use;
- removal of the evaluation process (which is now specified in the ISO/IEC 14598 standards);
- co-ordination of the content with ISO/IEC 14598-1.

The relationship between the standards in the ISO/IEC 9126 and ISO/IEC 14598 series (see Annex D) is illustrated in Figure 1.

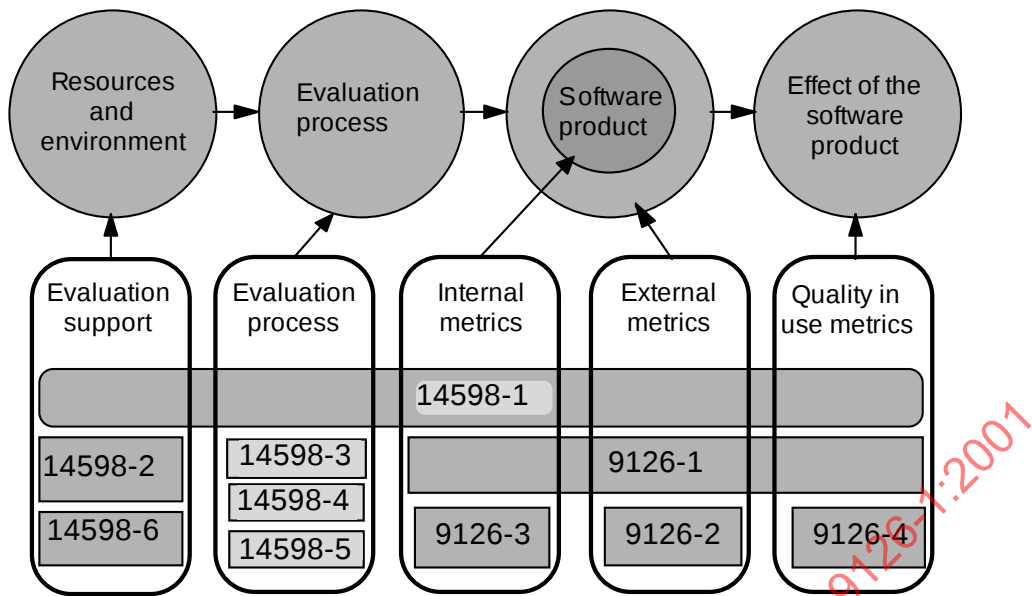


Figure 1 - Relationship between ISO/IEC 9126 and ISO/IEC 14598 standards

Software engineering — Product quality —

Part 1: Quality model

1 Scope

This part of ISO/IEC 9126 describes a two-part model for software product quality: a) internal quality and external quality, and b) quality in use. The first part of the model specifies six characteristics for internal and external quality, which are further subdivided into subcharacteristics. These subcharacteristics are manifested externally when the software is used as a part of a computer system, and are a result of internal software attributes. This part of ISO/IEC 9126 does not elaborate the model for internal and external quality below the level of subcharacteristics.

The second part of the model specifies four quality in use characteristics, but does not elaborate the model for quality in use below the level of characteristics. Quality in use is the combined effect for the user of the six software product quality characteristics.

The characteristics defined are applicable to every kind of software, including computer programs and data contained in firmware. The characteristics and subcharacteristics provide consistent terminology for software product quality. They also provide a framework for specifying quality requirements for software, and making trade-offs between software product capabilities.

Normative Annex A provides recommendations and requirements for software product metrics and quality in use metrics. Examples of these metrics are contained in other parts of ISO/IEC 9126. These metrics are applicable when specifying the quality requirements and the design goals for software products, including intermediate products. An explanation of how this quality model can be applied in software product evaluation is contained in ISO/IEC 14598-1.

This part of ISO/IEC 9126 enables software product quality to be specified and evaluated from different perspectives by those associated with acquisition, requirements, development, use, evaluation, support, maintenance, quality assurance and audit of software. It can for example be used by developers, acquirers, quality assurance staff and independent evaluators, particularly those responsible for specifying and evaluating software product quality. Examples of uses of the quality model defined in this part of ISO/IEC 9126 are to:

- validate the completeness of a requirements definition;
- identify software requirements;
- identify software design objectives;
- identify software testing objectives;
- identify quality assurance criteria;
- identify acceptance criteria for a completed software product.

NOTE 1 This part of ISO/IEC 9126 can be used in conjunction with ISO/IEC 15504 (which is concerned with the software process assessment) to provide:

- a framework for software product quality definition in the customer-supplier process;

- support for review, verification and validation, and a framework for quantitative quality evaluation, in the support process;
- support for setting organisational quality goals in the management process.

NOTE 2 This part of ISO/IEC 9126 can be used in conjunction with ISO/IEC 12207 (which is concerned with the software lifecycle) to provide:

- a framework for software product quality requirements definition in the primary lifecycle process;
- support for review, verification and validation in supporting lifecycle processes.

NOTE 3 This part of ISO/IEC 9126 can be used in conjunction with ISO 9001 (which is concerned with quality assurance processes) to provide:

- support for setting quality goals;
- support for design review, verification and validation.

2 Conformance

Any software product quality requirement, specification or evaluation that conforms to this part of ISO/IEC 9126 shall either use the characteristics and subcharacteristics from clauses 6 and 7, giving the reasons for any exclusions, or describe its own categorisation of software product quality attributes and provide a mapping to the characteristics and subcharacteristics in clauses 6 and 7.

A software product quality requirement or specification that contains metrics used for comparison shall state whether the metrics have the properties specified in A.4.

3 Normative reference

The following normative document contains provisions which, through reference in this text, constitute provisions of this part of ISO/IEC 9126. For dated references, subsequent amendments to, or revisions of, any of these publications do not apply. However, parties to agreements based on this part of ISO/IEC 9126 are encouraged to investigate the possibility of applying the most recent edition of the normative document indicated below. For undated references, the latest edition of the normative document referred to applies. Members of ISO and IEC maintain registers of currently valid International Standards.

ISO/IEC 14598-1:1999, *Information technology — Software product evaluation — Part 1: General overview*.

4 Terms and definitions

For the purposes of all parts of ISO/IEC 9126, the following definition and the definitions contained in ISO/IEC 14598-1 apply.

NOTE The definitions contained in ISO/IEC 14598-1 are reproduced in informative annex B.

4.1

level of performance

the degree to which the needs are satisfied, represented by a specific set of values for the quality characteristics

5 Quality model framework

This clause describes a quality model framework which explains the relationship between different approaches to quality. A specific implementation of this quality model is given in clauses 6 and 7.5.1.

5.1 Approaches to quality

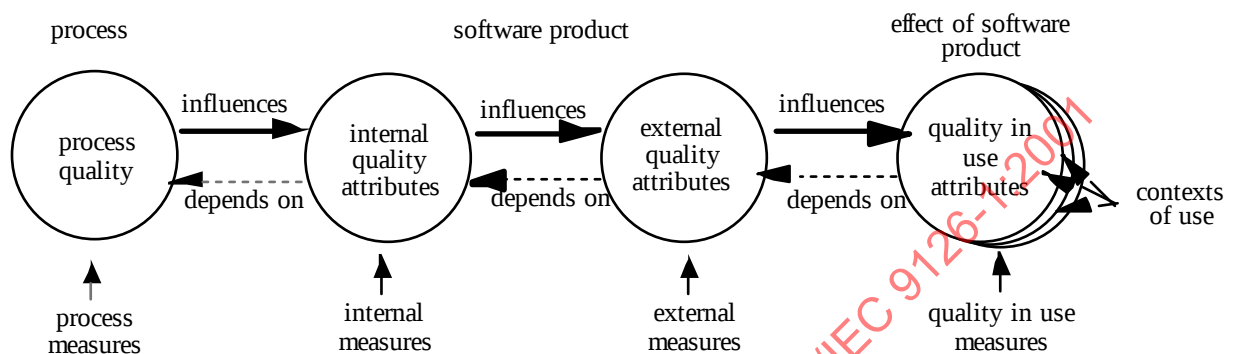


Figure 2 - Quality in the lifecycle

User quality needs include requirements for quality in use in specific contexts of use. These identified needs can be used when specifying external and internal quality using software product quality characteristics and subcharacteristics.

Evaluation of software products in order to satisfy software quality needs is one of the processes in the software development lifecycle. Software product quality can be evaluated by measuring internal attributes (typically static measures of intermediate products), or by measuring external attributes (typically by measuring the behaviour of the code when executed), or by measuring quality in use attributes. The objective is for the product to have the required effect in a particular context of use (Figure 2).

Process quality (the quality of any of the lifecycle processes defined in ISO/IEC 12207) contributes to improving product quality, and product quality contributes to improving quality in use. Therefore, assessing and improving a process is a means to improve product quality, and evaluating and improving product quality is one means of improving quality in use. Similarly, evaluating quality in use can provide feedback to improve a product, and evaluating a product can provide feedback to improve a process.

Appropriate internal attributes of the software are a pre-requisite for achieving the required external behaviour, and appropriate external behaviour is a pre-requisite for achieving quality in use (Figure 2).

The requirements for software product quality will generally include assessment criteria for internal quality, external quality and quality in use, to meet the needs of developers, maintainers, acquirers and end users. (See ISO/IEC 14598-1:1999, clause 8.)

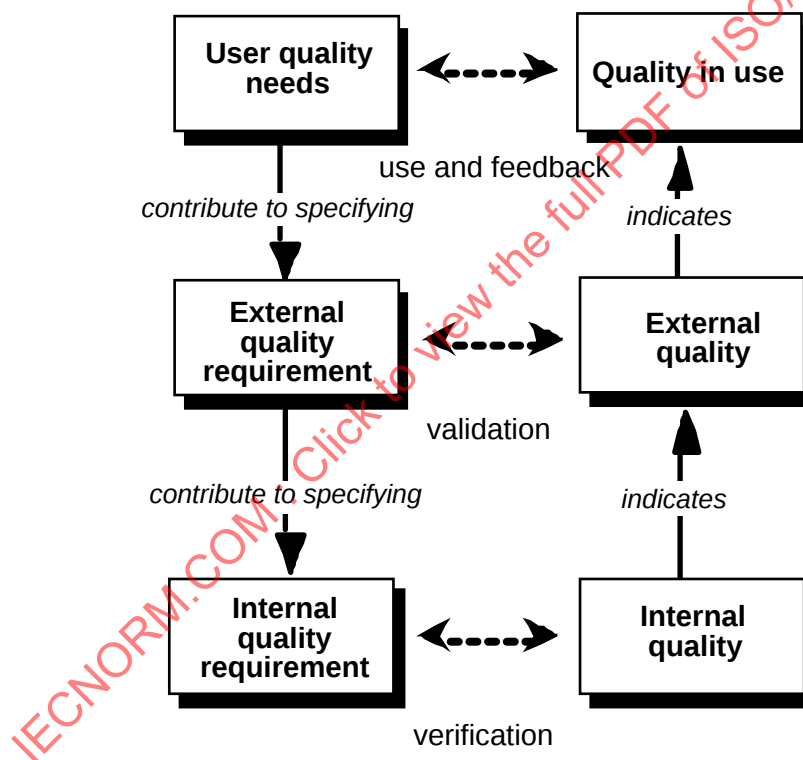
5.2 Product quality and the lifecycle

The views of internal quality, external quality and quality in use change during the software lifecycle. For example, quality specified as quality requirements at the start of the lifecycle is mostly seen from the external and users' view, and it differs from the interim product quality, such as design quality, which is mostly seen from the internal and developers view. The technologies used for achieving the necessary level of quality, such as specification and evaluation of quality, need to support these diverse points of view. It is necessary to define these perspectives and the associated technologies for quality, in order to manage quality properly at each stage of the lifecycle.

The goal is to achieve the necessary and sufficient quality to meet the real needs of users. ISO 8402 defines quality in terms of the ability to satisfy stated and implied needs. However, needs stated by a user do not always reflect the real user needs, because: (1) a user is often not aware of his real needs, (2) needs may change after they are stated, (3) different users may have different operating environments, and (4) it may be impossible to consult all the possible types of user, particularly for off-the-shelf software. So quality requirements cannot be completely defined before the beginning of design. Yet, it is necessary to understand the real user needs in as much detail as possible, and represent these in the requirements. The goal is not necessarily to achieve perfect quality, but the necessary and sufficient quality for each specified context of use when the product is delivered and actually used by users.

Measurement scales for the metrics used for quality requirements can be divided into categories corresponding to different degrees of satisfaction of the requirements. For example, the scale could be divided into two categories: unsatisfactory and satisfactory, or into four categories: exceeds requirements, target, minimally acceptable and unacceptable (see ISO/IEC 14598-1). The categories should be specified so that both the user and the developer can avoid unnecessary cost and schedule overruns.

There are different views of product quality and associated metrics at different stages in the software lifecycle (see Figure 3).



NOTE This figure is a simplified version of ISO/IEC 14598-1:1999 Figure 4, modified to be consistent with ISO/IEC 9126-1.

Figure 3 - Quality in the software lifecycle

User quality needs can be specified as quality requirements by quality in use metrics, by external metrics, and sometimes by internal metrics. These requirements specified by metrics should be used as criteria when a product is validated. Achieving a product which satisfies the user's needs normally requires an iterative approach to software development with continual feedback from a user perspective.

NOTE Guidance on design processes for interactive systems is given in ISO 13407.

External Quality Requirements specify the required level of quality from the external view. They include requirements derived from user quality needs, including quality in use requirements. External quality requirements are used as the target for validation at various stages of development. External quality requirements for all the quality characteristics defined in this part of ISO/IEC 9126 should be stated in the quality requirements specification using external metrics, should be transformed into internal quality requirements, and should be used as criteria when a product is evaluated.

Internal Quality Requirements specify the level of required quality from the internal view of the product. Internal quality requirements are used to specify properties of interim products. These can include static and dynamic models, other documents and source code. Internal quality requirements can be used as targets for validation at various stages of development. They can also be used for defining strategies of development and criteria for evaluation and verification during development. This may include the use of additional metrics (e.g. for reusability) which are outside the scope of ISO/IEC 9126. Specific internal quality requirements should be specified quantitatively using internal metrics.

Internal quality is the totality of characteristics of the software product from an internal view. Internal quality is measured and evaluated against the internal quality requirements. Details of software product quality can be improved during code implementation, reviewing and testing, but the fundamental nature of the software product quality represented by internal quality remains unchanged unless redesigned.

Estimated (or Predicted) External Quality is the quality that is estimated or predicted for the end software product at each stage of development for each quality characteristic, based on knowledge of the internal quality.

External Quality is the totality of characteristics of the software product from an external view. It is the quality when the software is executed, which is typically measured and evaluated while testing in a simulated environment with simulated data using external metrics. During testing, most faults should be discovered and eliminated. However, some faults may still remain after testing. As it is difficult to correct the software architecture or other fundamental design aspects of the software, the fundamental design usually remains unchanged throughout testing.

Estimated (or Predicted) Quality in Use is the quality that is estimated or predicted for the end software product at each stage of development for each quality in use characteristic, and based on knowledge of the internal and external quality.

NOTE External quality and quality in use can be estimated and predicted during development for each quality characteristic defined in this part of ISO/IEC 9126 when proper technologies are developed. However as the current state of the art does not provide all the support necessary for the purposes of prediction, more technology should be developed to show the co-relation between internal quality external quality and quality in use.

Quality in Use is the user's view of the quality of the software product when it is used in a specific environment and a specific context of use. It measures the extent to which users can achieve their goals in a particular environment, rather than measuring the properties of the software itself (quality in use is defined in clause 7).

NOTE 'Users' refers to any type of intended users, including both operators and maintainers, and their requirements can be different.

The level of quality in the users' environment may be different from that in the developers' environment, because of differences between the needs and capabilities of different users and differences between different hardware and support environments. The user evaluates only those attributes of software, which are used for his tasks. Sometimes, software attributes specified by an end user during the requirements analysis phase, no longer meet the user requirements when the product is in use, because of changing user requirements and the difficulty of specifying implied needs.

5.3 Items to be evaluated

Items can be evaluated by direct measurement, or indirectly by measuring their consequences. For example, a process may be assessed indirectly by measuring and evaluating its product, and a product may be evaluated indirectly by measuring the task performance of a user (using quality in use metrics).

Software never runs alone, but always as part of a larger system typically consisting of other software products with which it has interfaces, hardware, human operators, and workflows. The completed software product can be evaluated by the levels of the chosen external metrics. These metrics describe its interaction with its environment, and are assessed by observing the software in operation. Quality in use can be measured by the extent to which a product used by specified users meets their needs to achieve specified goals with effectiveness, productivity, safety and satisfaction. This will normally be complemented by measures of more specific software product quality characteristics, which is also possible earlier in the development process.

At the earliest stages of development, only resources and process can be measured. When intermediate products (specifications, source code, etc.) become available, these can be evaluated by the levels of the chosen internal metrics. These metrics can be used to predict values of the external metrics. They may also be measured in their own right, as essential pre-requisites for external quality.

A further distinction can be made between the evaluation of a software product and the evaluation of the system in which it is executed.

NOTE 1 For example, the reliability of a system is assessed by observing all failures due to whatever cause (hardware, software, human error, etc.), whereas the reliability of the software product is assessed by extracting from the observed failures only those that are due to faults (originating from requirements, design or implementation) in the software.

Also, where the boundary of the system is judged to be, depends upon the purpose of the evaluation, and upon who the users are.

NOTE 2 For example, if the users of an aircraft with a computer-based flight control system are taken to be the passengers, then the system upon which they depend includes the flight crew, the airframe, and the hardware and software in the flight control system, whereas if the flight crew are taken to be the users, then the system upon which they depend consists only of the airframe and the flight control system.

5.4 Using a quality model

Software product quality should be evaluated using a defined quality model. The quality model should be used when setting quality goals for software products and intermediate products. Software product quality should be hierarchically decomposed into a quality model composed of characteristics and subcharacteristics which can be used as a checklist of issues related to quality. Clauses 6 and 7 define a hierarchical quality model (although other ways of categorising quality may be more appropriate in particular circumstances).

It is not practically possible to measure all internal and external subcharacteristics for all parts of a large software product. Similarly it is not usually practical to measure quality in use for all possible user-task scenarios. Resources for evaluation need to be allocated between the different types of measurement dependent on the business objectives and the nature of the product and design processes.

6 Quality model for external and internal quality

This clause defines the quality model for external and internal quality. It categorises software quality attributes into six characteristics (functionality, reliability, usability, efficiency, maintainability and portability), which are further subdivided into subcharacteristics (Figure 4). The subcharacteristics can be measured by internal or external metrics.

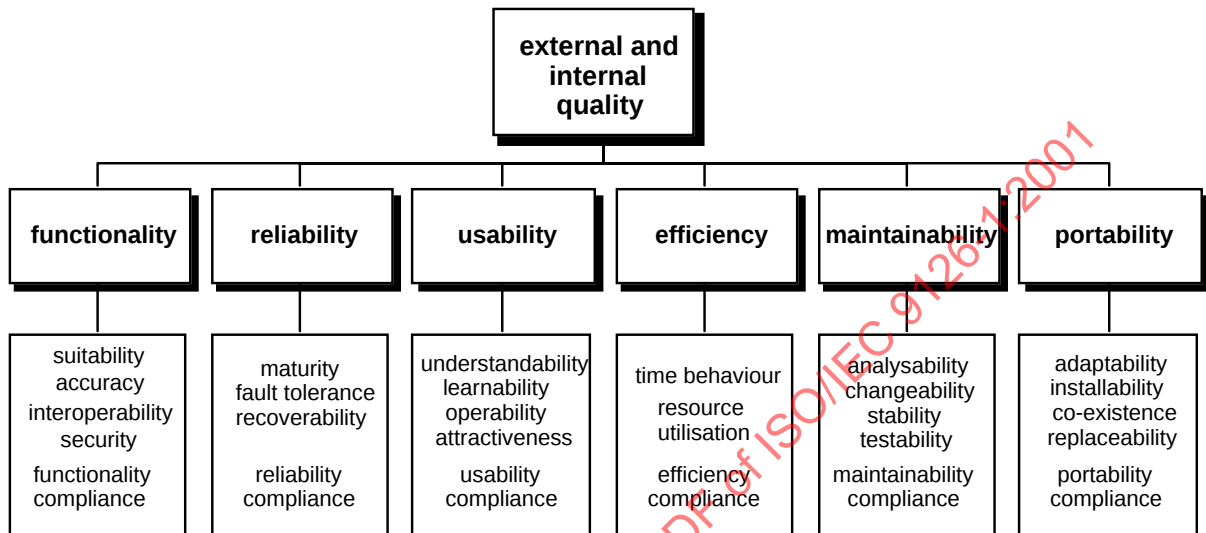


Figure 4 – Quality model for external and internal quality

Definitions are given for each quality characteristic and the subcharacteristics of the software which influences the quality characteristic. For each characteristic and subcharacteristic, the capability of the software is determined by a set of internal attributes which can be measured. Examples of internal metrics are given in ISO/IEC 9126-3. The characteristics and subcharacteristics can be measured externally by the extent to which the capability is provided by the system containing the software. Examples of external metrics are given in ISO/IEC 9126-2.

NOTE 1 There is a compliance subcharacteristic for all characteristics, as the principles are generally applicable to all the internal and external quality characteristics.

NOTE 2 Some of the characteristics in this part of ISO/IEC 9126 relate to dependability. Dependability characteristics are defined for all types of systems in IEC 50-191, and where a term in this part of ISO/IEC 9126 is also defined in IEC 50-191, the definition given is broadly compatible.

6.1 Functionality

The capability of the software product to provide functions which meet stated and implied needs when the software is used under specified conditions.

NOTE 1 This characteristic is concerned with what the software does to fulfil needs, whereas the other characteristics are mainly concerned with when and how it fulfils needs.

NOTE 2 For the stated and implied needs in this characteristic, the note to the definition of quality in B.21 applies.

NOTE 3 For a system which is operated by a user, the combination of functionality, reliability, usability and efficiency can be measured externally by quality in use (see clause 7).

6.1.1 Suitability

The capability of the software product to provide an appropriate set of functions for specified tasks and user objectives.

NOTE 1 Examples of appropriateness are task-oriented composition of functions from constituent sub-functions, and capacities of tables.

NOTE 2 Suitability corresponds to suitability for the task in ISO 9241-10.

NOTE 3 Suitability also affects operability.

6.1.2 Accuracy

The capability of the software product to provide the right or agreed results or effects with the needed degree of precision.

6.1.3 Interoperability

The capability of the software product to interact with one or more specified systems.

NOTE Interoperability is used in place of compatibility in order to avoid possible ambiguity with replaceability (see 6.6.4).

6.1.4 Security

The capability of the software product to protect information and data so that unauthorised persons or systems cannot read or modify them and authorised persons or systems are not denied access to them.

[ISO/IEC 12207:1995]

NOTE 1 This also applies to data in transmission.

NOTE 2 **Safety** is defined as a characteristic of quality in use, as it does not relate to software alone, but to a whole system.

6.1.5 Functionality compliance

The capability of the software product to adhere to standards, conventions or regulations in laws and similar prescriptions relating to functionality.

6.2 Reliability

The capability of the software product to maintain a specified level of performance when used under specified conditions.

NOTE 1 Wear or ageing does not occur in software. Limitations in reliability are due to faults in requirements, design, and implementation. Failures due to these faults depend on the way the software product is used and the program options selected rather than on elapsed time.

NOTE 2 The definition of reliability in ISO/IEC 2382-14:1997 is "The ability of functional unit to perform a required function...". In this document, functionality is only one of the characteristics of software quality. Therefore, the definition of reliability has been broadened to "maintain a specified level of performance..." instead of "...perform a required function".

6.2.1 Maturity

The capability of the software product to avoid failure as a result of faults in the software.

6.2.2 Fault tolerance

The capability of the software product to maintain a specified level of performance in cases of software faults or of infringement of its specified interface.

NOTE The specified level of performance may include fail safe capability.

6.2.3 Recoverability

The capability of the software product to re-establish a specified level of performance and recover the data directly affected in the case of a failure.

NOTE 1 Following a failure, a software product will sometimes be down for a certain period of time, the length of which is assessed by its recoverability.

NOTE 2 **Availability** is the capability of the software product to be in a state to perform a required function at a given point in time, under stated conditions of use. Externally, availability can be assessed by the proportion of total time during which the software product is in an up state. Availability is therefore a combination of maturity (which governs the frequency of failure), fault tolerance and recoverability (which governs the length of down time following each failure). For this reason it has not been included as a separate subcharacteristic.

6.2.4 Reliability compliance

The capability of the software product to adhere to standards, conventions or regulations relating to reliability.

6.3 Usability

The capability of the software product to be understood, learned, used and attractive to the user, when used under specified conditions.

NOTE 1 Some aspects of functionality, reliability and efficiency will also affect usability, but for the purposes of ISO/IEC 9126 they are not classified as usability.

NOTE 2 Users may include operators, end users and indirect users who are under the influence of or dependent on the use of the software. Usability should address all of the different user environments that the software may affect, which may include preparation for usage and evaluation of results.

6.3.1 Understandability

The capability of the software product to enable the user to understand whether the software is suitable, and how it can be used for particular tasks and conditions of use.

NOTE This will depend on the documentation and initial impressions given by the software.

6.3.2 Learnability

The capability of the software product to enable the user to learn its application.

NOTE The internal attributes correspond to suitability for learning as defined in ISO 9241-10.

6.3.3 Operability

The capability of the software product to enable the user to operate and control it.

NOTE 1 Aspects of suitability, changeability, adaptability and installability may affect operability.

NOTE 2 Operability corresponds to controllability, error tolerance and conformity with user expectations as defined in ISO 9241-10.

NOTE 3 For a system which is operated by a user, the combination of functionality, reliability, usability and efficiency can be measured externally by quality in use.

6.3.4 Attractiveness

The capability of the software product to be attractive to the user.

NOTE This refers to attributes of the software intended to make the software more attractive to the user, such as the use of colour and the nature of the graphical design.

6.3.5 Usability compliance

The capability of the software product to adhere to standards, conventions, style guides or regulations relating to usability.

6.4 Efficiency

The capability of the software product to provide appropriate performance, relative to the amount of resources used, under stated conditions.

NOTE 1 Resources may include other software products, the software and hardware configuration of the system, and materials (e.g. print paper, diskettes).

NOTE 2 For a system which is operated by a user, the combination of functionality, reliability, usability and efficiency can be measured externally by quality in use.

6.4.1 Time behaviour

The capability of the software product to provide appropriate response and processing times and throughput rates when performing its function, under stated conditions.

6.4.2 Resource utilisation

The capability of the software product to use appropriate amounts and types of resources when the software performs its function under stated conditions.

NOTE Human resources are included as part of productivity (7.1.2).

6.4.3 Efficiency compliance

The capability of the software product to adhere to standards or conventions relating to efficiency.

6.5 Maintainability

The capability of the software product to be modified. Modifications may include corrections, improvements or adaptation of the software to changes in environment, and in requirements and functional specifications.

6.5.1 Analysability

The capability of the software product to be diagnosed for deficiencies or causes of failures in the software, or for the parts to be modified to be identified.

6.5.2 Changeability

The capability of the software product to enable a specified modification to be implemented.

NOTE 1 Implementation includes coding, designing and documenting changes.

NOTE 2 If the software is to be modified by the end user, changeability may affect operability.

6.5.3 Stability

The capability of the software product to avoid unexpected effects from modifications of the software.

6.5.4 Testability

The capability of the software product to enable modified software to be validated.

6.5.5 Maintainability compliance

The capability of the software product to adhere to standards or conventions relating to maintainability.

6.6 Portability

The capability of the software product to be transferred from one environment to another.

NOTE The environment may include organisational, hardware or software environment.

6.6.1 Adaptability

The capability of the software product to be adapted for different specified environments without applying actions or means other than those provided for this purpose for the software considered.

NOTE 1 Adaptability includes the scalability of internal capacity (e.g. screen fields, tables, transaction volumes, report formats, etc.).

NOTE 2 If the software is to be adapted by the end user, adaptability corresponds to suitability for individualisation as defined in ISO 9241-10, and may affect operability.

6.6.2 Installability

The capability of the software product to be installed in a specified environment.

NOTE If the software is to be installed by an end user, installability can affect the resulting suitability and operability.

6.6.3 Co-existence

The capability of the software product to co-exist with other independent software in a common environment sharing common resources.

6.6.4 Replaceability

The capability of the software product to be used in place of another specified software product for the same purpose in the same environment.

NOTE 1 For example, the replaceability of a new version of a software product is important to the user when upgrading.

NOTE 2 Replaceability is used in place of **compatibility** in order to avoid possible ambiguity with interoperability (see 6.1.3).

NOTE 3 Replaceability may include attributes of both installability and adaptability. The concept has been introduced as a subcharacteristic of its own because of its importance.

6.6.5 Portability compliance

The capability of the software product to adhere to standards or conventions relating to portability.

7 Quality model for quality in use

This clause defines the quality model for quality in use. The attributes of quality in use are categorised into four characteristics: effectiveness, productivity, safety and satisfaction (Figure 5).

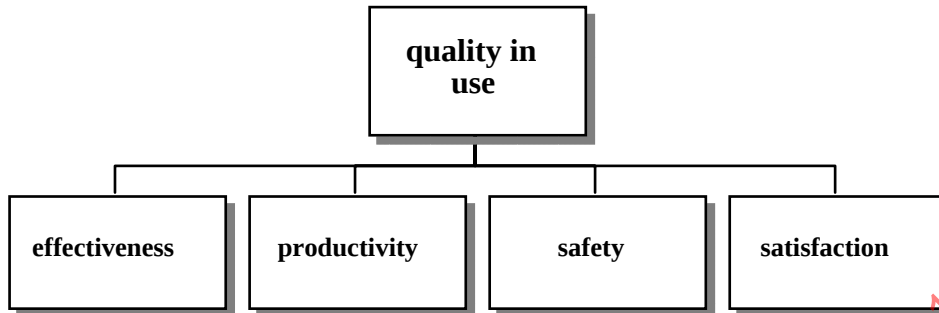


Figure 5 - Quality model for quality in use

Quality in use is the user's view of quality. Achieving quality in use is dependent on achieving the necessary external quality, which in turn is dependent on achieving the necessary internal quality (Figure 2). Measures are normally required at all three levels, as meeting criteria for internal measures is not usually sufficient to ensure achievement of criteria for external measures, and meeting criteria for external measures of subcharacteristics is not usually sufficient to ensure achieving criteria for quality in use. Examples of quality in use metrics are given in ISO/IEC TR 9126-4.

7.1 Quality in use

The capability of the software product to enable specified users to achieve specified goals with effectiveness, productivity, safety and satisfaction in specified contexts of use.

NOTE 1 Quality in use is the user's view of the quality of an environment containing software, and is measured from the results of using the software in the environment, rather than properties of the software itself.

NOTE 2 The definition of quality in use in ISO/IEC 14598-1 (which is reproduced in annex B) does not currently include the new characteristic of "safety".

NOTE 3 Usability is defined in ISO 9241-11 in a similar way to the definition of quality in use in this part of ISO/IEC 9126. Quality in use may be influenced by any of the quality characteristics, and is thus broader than usability, which is defined in this part of ISO/IEC 9126 in terms of understandability, learnability, operability, attractiveness and compliance.

7.1.1 Effectiveness

The capability of the software product to enable users to achieve specified goals with accuracy and completeness in a specified context of use.

7.1.2 Productivity

The capability of the software product to enable users to expend appropriate amounts of resources in relation to the effectiveness achieved in a specified context of use.

NOTE Relevant resources can include time to complete the task, the user's effort, materials or the financial cost of usage.

7.1.3 Safety

The capability of the software product to achieve acceptable levels of risk of harm to people, business, software, property or the environment in a specified context of use.

NOTE Risks are usually a result of deficiencies in the functionality (including security), reliability, usability or maintainability.

7.1.4 Satisfaction

The capability of the software product to satisfy users in a specified context of use.

NOTE Satisfaction is the user's response to interaction with the product, and includes attitudes towards use of the product.

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Annex A (normative)

Metrics

A.1 Software metrics

A.1.1 Internal and external attributes

The levels of certain internal attributes have been found to influence the levels of some external attributes, so that there is both an external aspect and an internal aspect to most characteristics. For example, reliability may be measured externally by observing the number of failures in a given period of execution time during a trial of the software, and internally by inspecting the detailed specifications and source code to assess the level of fault tolerance. The internal attributes are said to be indicators of the external attributes. An internal attribute may influence one or more characteristics, and a characteristic may be influenced by more than one attribute (Figure A.1). In this model the totality of software product quality attributes are classified in a hierarchical tree structure of characteristics and subcharacteristics. The highest level of this structure consists of quality characteristics and the lowest level consists of software quality attributes. The hierarchy is not perfect, as some attributes may contribute to more than one subcharacteristic.

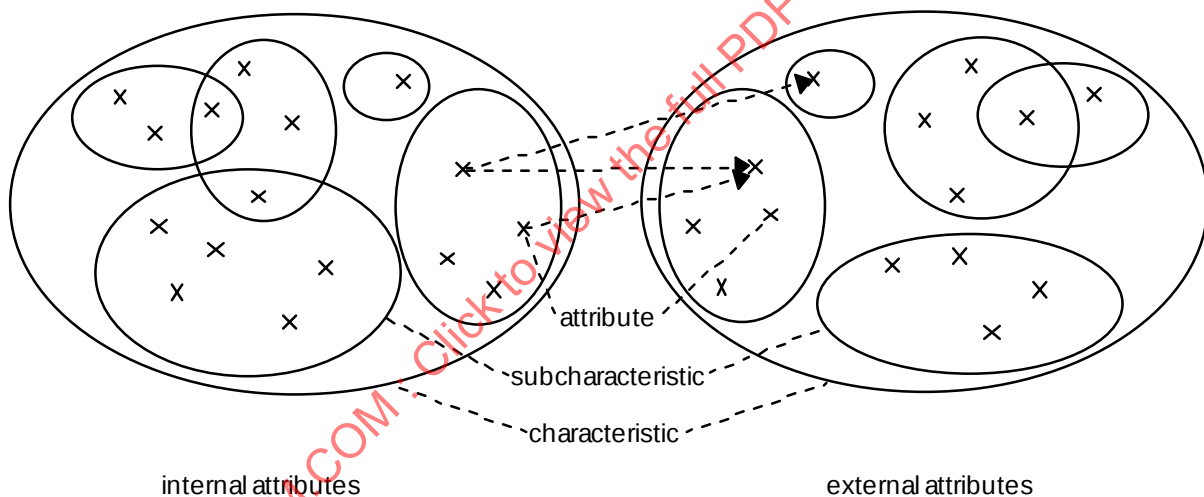


Figure A.1 - Quality characteristics, subcharacteristics and attributes

Subcharacteristics can either be measured by internal metrics or by external metrics.

The correlation between internal attributes and external measures is never perfect, and the effect that a given internal attribute has upon an associated external measure will be determined by experience, and will depend on the particular context in which the software is used.

In the same way, external properties (such as suitability, accuracy, fault tolerance or time behaviour) will influence the observed quality. A failure in quality in use (e.g. the user cannot complete the task) can be traced to external quality attributes (e.g. suitability or operability) and the associated internal attributes which have to be changed.

A.1.2 Internal metrics

Internal metrics can be applied to a non-executable software product (such as a specification or source code) during designing and coding. When developing a software product the intermediate products should be evaluated using internal metrics which measure intrinsic properties, including those which can be derived from simulated behaviour. The primary purpose of these internal metrics is to ensure that the required external quality and quality in use is achieved: examples are given in ISO/IEC 9126-3. Internal metrics provide users, evaluators, testers, and developers with the benefit that they are able to evaluate software product quality and address quality issues early before the software product becomes executable.

Internal metrics measure internal attributes or indicate external attributes by analysis of the static properties of the intermediate or deliverable software products. The measurements of internal metrics use numbers or frequencies of software composition elements which appear for example on source code statements, the control graph, data flow and state transition representations.

NOTE Documentation can also be evaluated using internal metrics.

A.1.3 External metrics

External metrics use measures of a software product derived from measures of the behaviour of the system of which it is a part, by testing, operating and observing the executable software or system. Before acquiring or using a software product it should be evaluated using metrics based on business objectives related to the use, exploitation and management of the product in a specified organisational and technical environment. These are primarily external metrics: examples are given in ISO/IEC 9126-2. External metrics provide users, evaluators, testers, and developers with the benefit that they are able to evaluate software product quality during testing or operation.

A.1.4 Relationship between internal and external metrics

When the software product quality requirements are defined, the software product quality characteristics or subcharacteristics which contribute to the quality requirements are listed. Then, the appropriate external metrics and acceptable ranges are specified to quantify the quality criteria which validate that the software meets the user needs. The internal quality attributes of the software are then defined and specified to plan to finally achieve the required external quality and quality in use and to build them into the product during development. Appropriate internal metrics and acceptable ranges are specified to quantify the internal quality attributes so that they can be used for verifying that the intermediate software meets the internal quality specifications during the development.

It is recommended that the internal metrics are used which have as strong a relation as possible with the target external metrics, so that they can be used to predict the values of external metrics. However, it is generally difficult to design a rigorous theoretical model which provides a strong relationship between internal and external metrics.

A.2 Quality in use metrics

Quality in use metrics measure the extent to which a product meets the needs of specified users to achieve specified goals with effectiveness, productivity, safety and satisfaction in a specified context of use. Evaluating quality in use validates software product quality in specific user-task scenarios.

NOTE ISO/IEC FDIS 14598-6 Annex D, contains an informative example of a quality in use evaluation module.

Quality in use is the user's view of the quality of a system containing software, and is measured in terms of the result of using the software, rather than properties of the software itself. Quality in use is the combined effect of internal and external quality for the user.

The relationship of quality in use to the other software product quality characteristics depends on the type of user:

- the end user for whom quality in use is mainly a result of functionality, reliability, usability and efficiency;
- the person maintaining the software for whom quality in use is a result of maintainability;
- the person porting the software for whom quality in use is a result of portability.

A.3 Choice of metrics and measurement criteria

The basis on which the metrics are selected will depend on the business goals for the product and the needs of the evaluator. Needs are specified by criteria for measures. The model in this part of ISO/IEC 9126 supports a variety of evaluation requirements, for example:

- a user or a user's business unit could evaluate the suitability of a software product using metrics for quality in use;
- an acquirer could evaluate a software product against criterion values of external measures of functionality, reliability, usability and efficiency, or of quality in use;
- a maintainer could evaluate a software product using metrics for maintainability;
- a person responsible for implementing the software in different environments could evaluate a software product using metrics for portability;
- a developer could evaluate a software product against criterion values using internal measures of any of the quality characteristics.

NOTE ISO/IEC 14598-1 provides requirements and guidance for the choice of metrics and measurement criteria for software product evaluation.

A.4 Metrics used for comparison

When reporting the results of the use of quantitative metrics to make comparisons between products or with criterion values, the report shall state whether the metrics are objective, empirical using items of known value, and reproducible.

Reliable comparisons, either between products or with criterion values, can only be made when rigorous metrics are used. Measurement procedures should measure the software product quality characteristic (or subcharacteristic) they claim to be measuring with sufficient accuracy to allow criteria to be set and comparisons to be made. Allowance should be made for possible measurement errors caused by measurement tools or human error.

Metrics used for comparisons should be valid and sufficiently accurate to allow reliable comparisons to be made. This means that measurements should be objective, empirical using a valid scale, and reproducible.

- To be objective, there shall be a written and agreed procedure for assigning the number or category to the attribute of the product.
- To be empirical, the data shall be obtained from observation or a psychometrically-valid questionnaire.
- To use a valid scale, the data shall be based on items of equal value or of a known value. If a checklist is used to provide data, the items should if necessary be weighted.
- To be reproducible, the procedures for measurement shall result in the same measures (within appropriate tolerances) being obtained by different persons making the same measurement of the software product on different occasions.

Internal metrics should also have predictive validity, that is they should correlate with some desired external measures. For example an internal measure of a particular software attribute should correlate with some measurable aspect of quality when the software is used. It is important that measurements assign values which coincide with normal expectations; for example if the measurement suggests that the product is of high quality then this should be consistent with the product satisfying particular user needs.

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Annex B (informative)

Definitions from other standards

Definitions are from ISO/IEC 14598-1:1999 unless otherwise indicated.

B.1 **acquirer**

an organisation that acquires or procures a system, software product or software service from a supplier

[ISO/IEC 12207:1995]

B.2 **attribute**

a measurable physical or abstract property of an entity

NOTE Attributes can be internal or external.

B.3 **developer**

an organisation that performs development activities (including requirements analysis, design, testing through acceptance) during the software lifecycle process

[ISO/IEC 12207:1995]

B.4 **direct measure**

a measure of an attribute that does not depend upon a measure of any other attribute

B.5 **evaluation module**

a package of evaluation technology for a specific software quality characteristic or subcharacteristic

NOTE The package includes evaluation methods and techniques, inputs to be evaluated, data to be measured and collected and supporting procedures and tools.

B.6 **external measure**

an indirect measure of a product derived from measures of the behaviour of the system of which it is a part

NOTE 1 The system includes any associated hardware, software (either custom software or off-the-shelf software) and users.

NOTE 2 The number of failures found during testing is an external measure of the number of faults in the program because the number of failures are counted during the operation of a computer system running the program.

NOTE 3 External measures can be used to evaluate quality attributes closer to the ultimate objectives of the design.

B.7**external quality**

the extent to which a product satisfies stated and implied needs when used under specified conditions

B.8**failure**

the termination of the ability of a product to perform a required function or its inability to perform within previously specified limits

B.9**fault**

an incorrect step, process or data definition in a computer program

NOTE This definition is taken from IEEE 610.12-1990.

B.10**implied needs**

needs that may not have been stated but are actual needs when the entity is used in particular conditions

NOTE Implied needs are real needs which may not have been documented.

B.11**indicator**

a measure that can be used to estimate or predict another measure

NOTE 1 The predicted measure may be of the same or a different software quality characteristic.

NOTE 2 Indicators may be used both to estimate software quality attributes and to estimate attributes of the development process. They are imprecise indirect measures of the attributes.

B.12**indirect measure**

a measure of an attribute that is derived from measures of one or more other attributes

NOTE An external measure of an attribute of a computing system (such as the response time to user input) is an indirect measure of attributes of the software as the measure will be influenced by attributes of the computing environment as well as attributes of the software.

B.13**intermediate software product**

a product of the software development process that is used as input to another stage of the software development process

NOTE In some cases an intermediate product may also be an end product.

B.14**internal measure**

a measure of the product itself, either direct or indirect

NOTE The number of lines of code, complexity measures, the number of faults found in a walk through and the Fog Index are all internal measures made on the product itself.

B.15**internal quality**

the totality of attributes of a product that determine its ability to satisfy stated and implied needs when used under specified conditions

NOTE 1 The term "internal quality", used in ISO/IEC 14598 to contrast with "external quality", has essentially the same meaning as "quality" in ISO 8402.